

# Flow networks-II

*Lecture 22*

# Recall from Lecture 21

- **Flow value:**  $|f| = f(s, V)$ .
- **Cut:** Any partition  $(S, T)$  of  $V$  such that  $s \in S$  and  $t \in T$ .
- **Lemma.**  $|f| = f(S, T)$  for any cut  $(S, T)$ .
- **Corollary.**  $|f| \leq c(S, T)$  for any cut  $(S, T)$ .
- **Residual graph:** The graph  $G_f = (V, E_f)$  with strictly positive **residual capacities**  $c_f(u, v) = c(u, v) - f(u, v) > 0$ .
- **Augmenting path:** Any path from  $s$  to  $t$  in  $G_f$ .
- **Residual capacity** of an augmenting path:

$$c_f(p) = \min_{(u,v) \in p} \{c_f(u, v)\}.$$

# Max-flow, min-cut theorem

**Theorem.** The following are equivalent:

1.  $|f| = c(S, T)$  for some cut  $(S, T)$ .
2.  $f$  is a maximum flow.
3.  $f$  admits no augmenting paths.

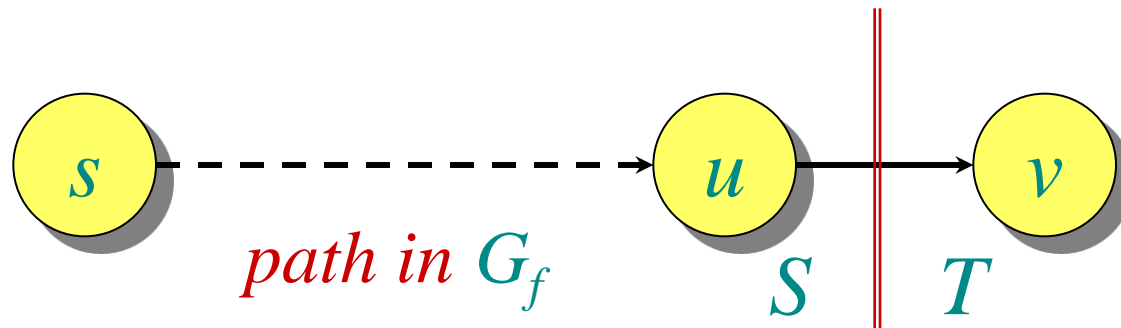
*Proof.*

(1)  $\Rightarrow$  (2): Since  $|f| \leq c(S, T)$  for any cut  $(S, T)$  (by the corollary from Lecture 22), the assumption that  $|f| = c(S, T)$  implies that  $f$  is a maximum flow.

(2)  $\Rightarrow$  (3): If there were an augmenting path, the flow value could be increased, contradicting the maximality of  $f$ .

# Proof (continued)

(3)  $\Rightarrow$  (1): Suppose that  $f$  admits no augmenting paths. Define  $S = \{v \in V : \text{there exists a path in } G_f \text{ from } s \text{ to } v\}$ , and let  $T = V - S$ . Observe that  $s \in S$  and  $t \in T$ , and thus  $(S, T)$  is a cut. Consider any vertices  $u \in S$  and  $v \in T$ .



We must have  $c_f(u, v) = 0$ , since if  $c_f(u, v) > 0$ , then  $v \in S$ , not  $v \in T$  as assumed. Thus,  $f(u, v) = c(u, v)$ , since  $c_f(u, v) = c(u, v) - f(u, v)$ . Summing over all  $u \in S$  and  $v \in T$  yields  $f(S, T) = c(S, T)$ , and since  $|f| = f(S, T)$ , the theorem follows.  $\square$

# Ford-Fulkerson max-flow algorithm

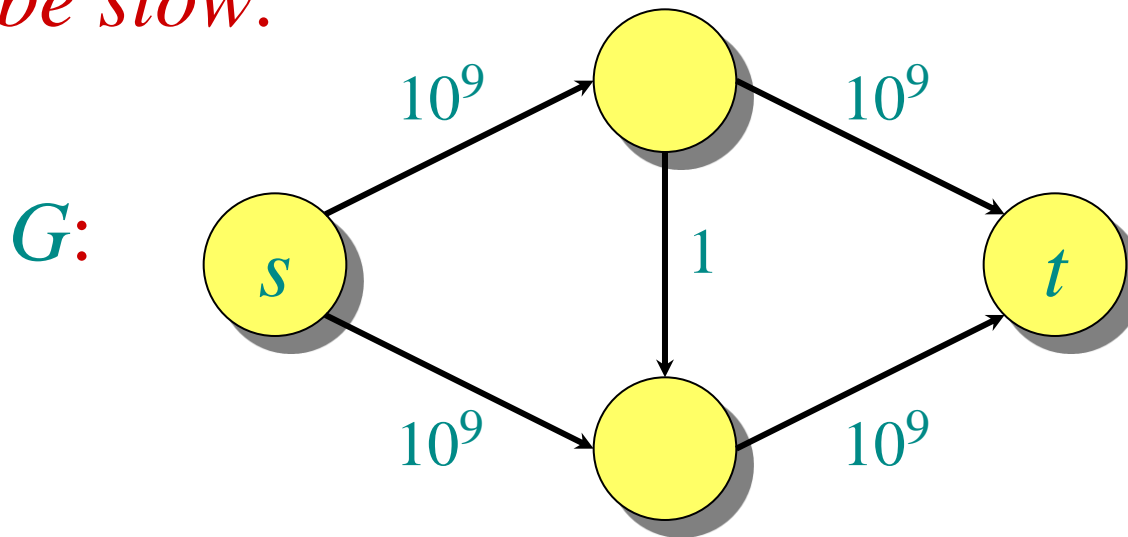
## Algorithm:

$f[u, v] \leftarrow 0$  for all  $u, v \in V$

**while** an augmenting path  $p$  in  $G$  wrt  $f$  exists

**do** augment  $f$  by  $c_f(p)$

*Can be slow:*



# Ford-Fulkerson max-flow algorithm

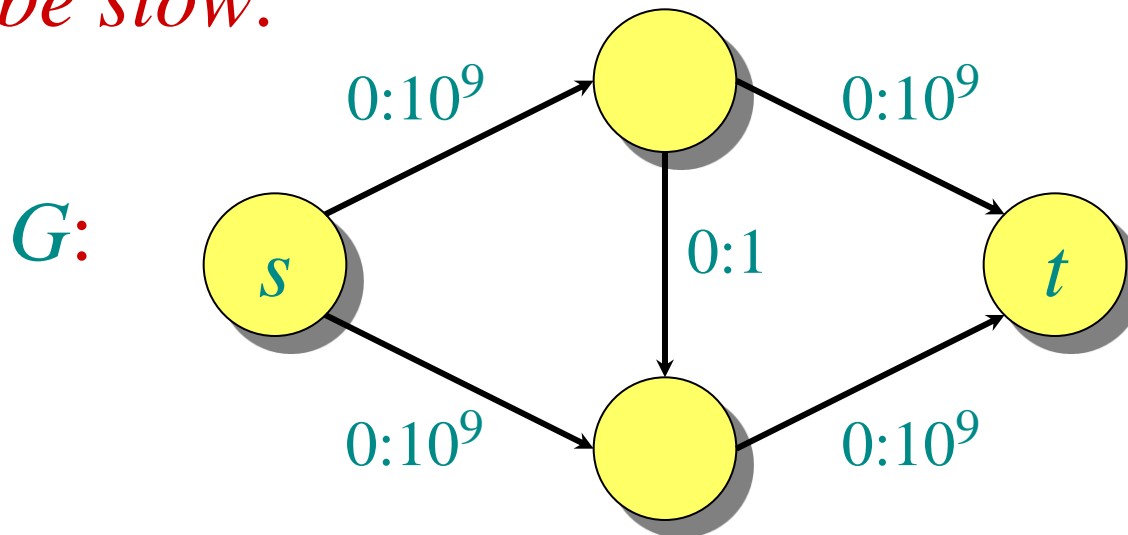
## Algorithm:

$f[u, v] \leftarrow 0$  for all  $u, v \in V$

**while** an augmenting path  $p$  in  $G$  wrt  $f$  exists

**do** augment  $f$  by  $c_f(p)$

*Can be slow:*



# Ford-Fulkerson max-flow algorithm

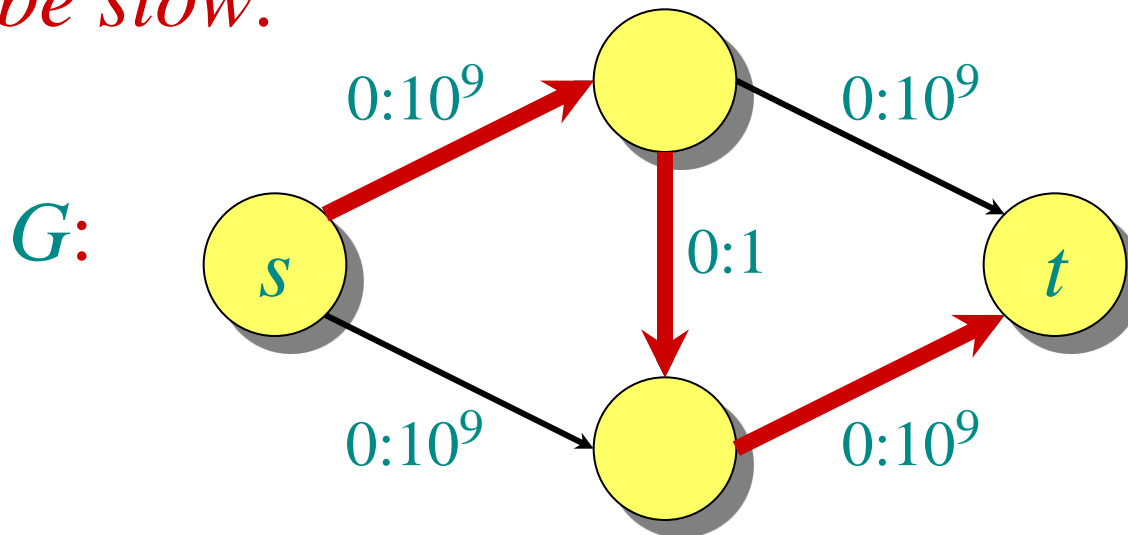
## Algorithm:

$f[u, v] \leftarrow 0$  for all  $u, v \in V$

**while** an augmenting path  $p$  in  $G$  wrt  $f$  exists

**do** augment  $f$  by  $c_f(p)$

*Can be slow:*



# Ford-Fulkerson max-flow algorithm

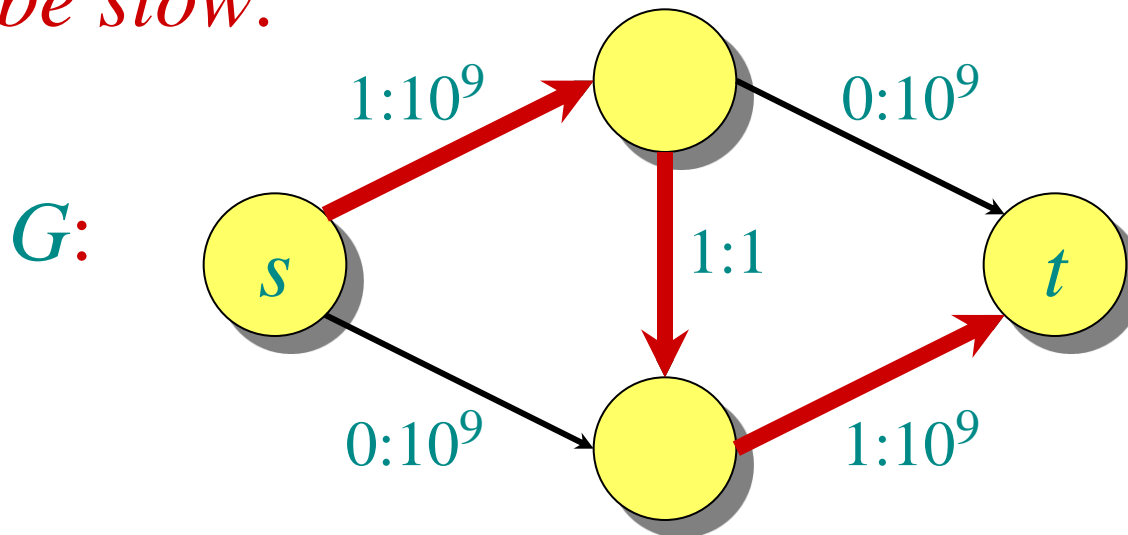
## Algorithm:

$f[u, v] \leftarrow 0$  for all  $u, v \in V$

**while** an augmenting path  $p$  in  $G$  wrt  $f$  exists

**do** augment  $f$  by  $c_f(p)$

*Can be slow:*





# Ford-Fulkerson max-flow algorithm

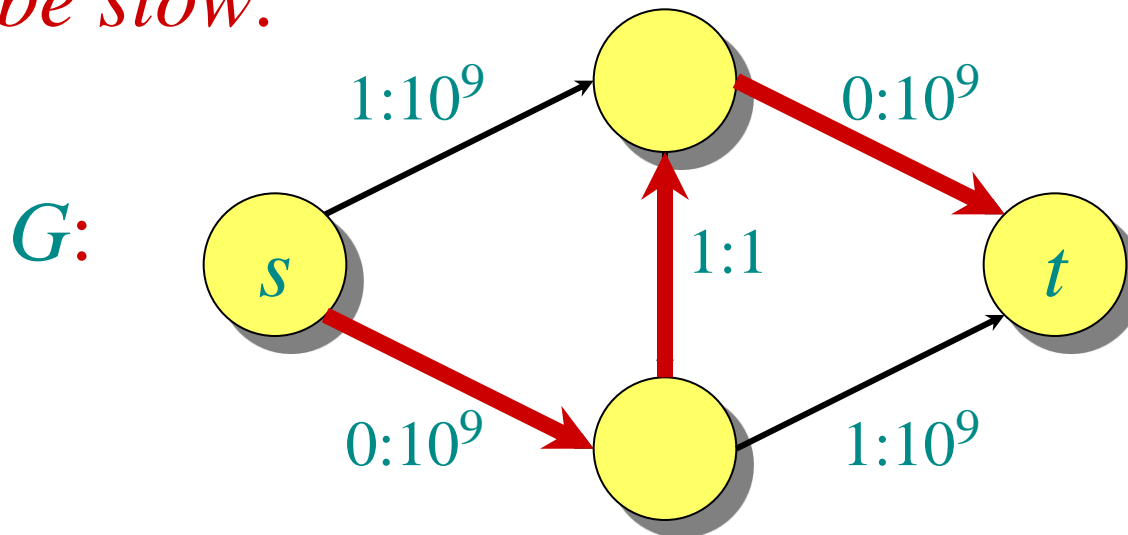
## Algorithm:

$f[u, v] \leftarrow 0$  for all  $u, v \in V$

**while** an augmenting path  $p$  in  $G$  wrt  $f$  exists

**do** augment  $f$  by  $c_f(p)$

*Can be slow:*



# Ford-Fulkerson max-flow algorithm

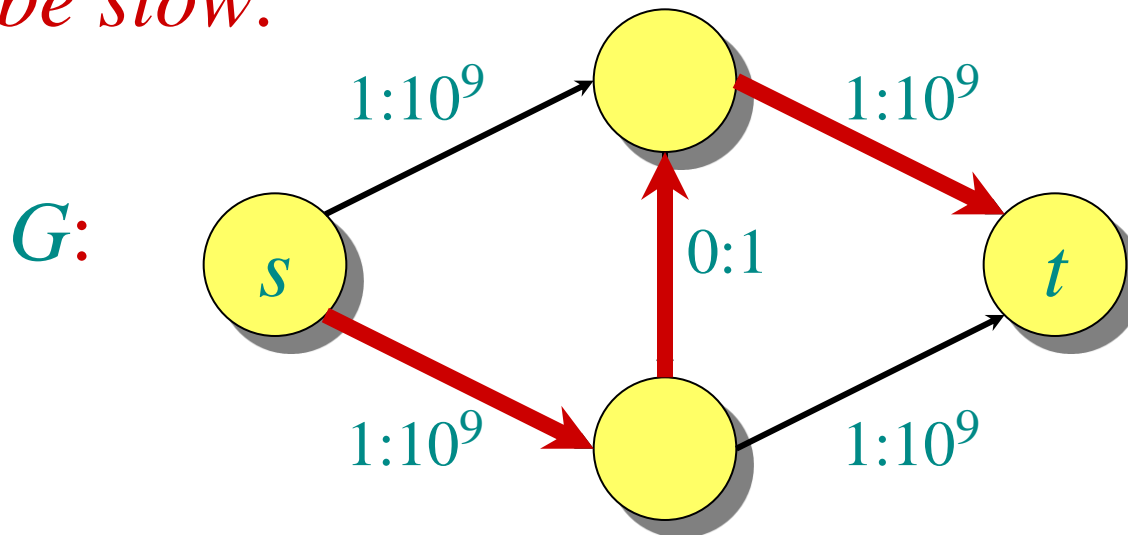
## Algorithm:

$f[u, v] \leftarrow 0$  for all  $u, v \in V$

**while** an augmenting path  $p$  in  $G$  wrt  $f$  exists

**do** augment  $f$  by  $c_f(p)$

*Can be slow:*



# Ford-Fulkerson max-flow algorithm

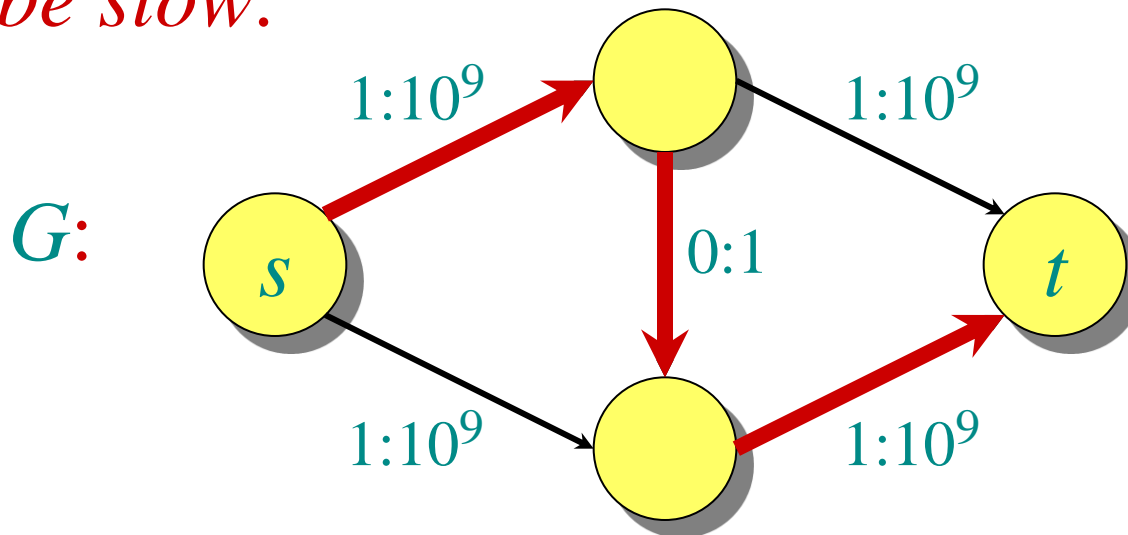
## Algorithm:

$f[u, v] \leftarrow 0$  for all  $u, v \in V$

**while** an augmenting path  $p$  in  $G$  wrt  $f$  exists

**do** augment  $f$  by  $c_f(p)$

*Can be slow:*



# Ford-Fulkerson max-flow algorithm

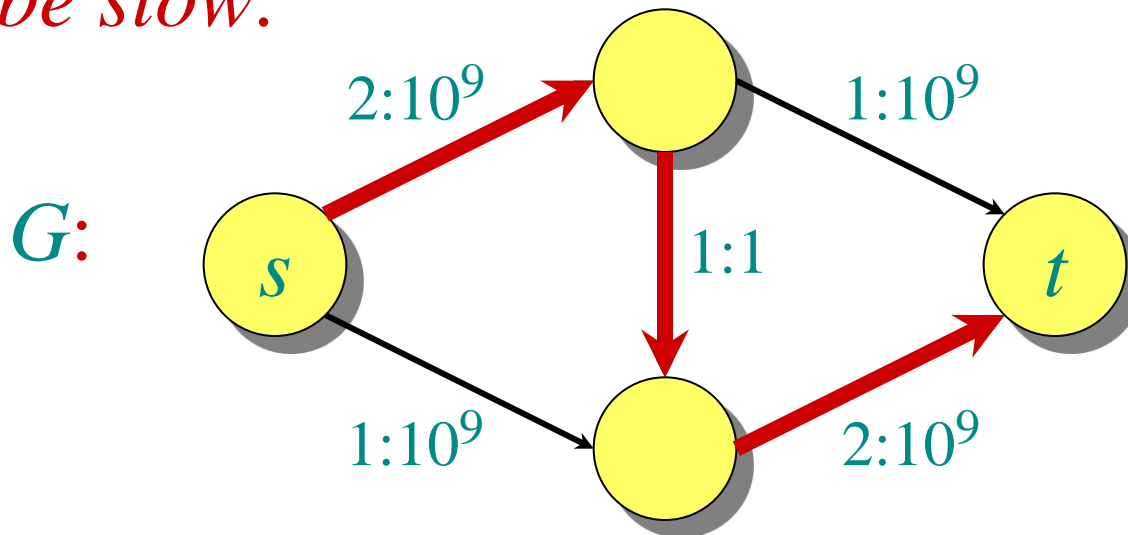
## Algorithm:

$f[u, v] \leftarrow 0$  for all  $u, v \in V$

**while** an augmenting path  $p$  in  $G$  wrt  $f$  exists

**do** augment  $f$  by  $c_f(p)$

*Can be slow:*



2 billion iterations on a graph with 4 vertices!

# Edmonds-Karp algorithm

Edmonds and Karp noticed that many people's implementations of Ford-Fulkerson augment along a *breadth-first augmenting path*: a shortest path in  $G_f$  from  $s$  to  $t$  where each edge has weight 1. These implementations would always run relatively fast.

Since a breadth-first augmenting path can be found in  $O(E)$  time, their analysis, which provided the first polynomial-time bound on maximum flow, focuses on bounding the number of flow augmentations.

(In independent work, Dinic also gave polynomial-time bounds.)

# Monotonicity lemma

**Lemma.** Let  $\delta(v) = \delta_f(s, v)$  be the breadth-first distance from  $s$  to  $v$  in  $G_f$ . During the Edmonds-Karp algorithm,  $\delta(v)$  increases monotonically.

*Proof.* Suppose that  $f$  is a flow on  $G$ , and augmentation produces a new flow  $f'$ . Let  $\delta'(v) = \delta_{f'}(s, v)$ . We'll show that  $\delta'(v) \geq \delta(v)$  by induction on  $\delta(v)$ . For the base case,  $\delta'(s) = \delta(s) = 0$ .

For the inductive case, consider a breadth-first path  $s \rightarrow \dots \rightarrow u \rightarrow v$  in  $G_{f'}$ . We must have  $\delta'(v) = \delta'(u) + 1$ , since subpaths of shortest paths are shortest paths. Certainly,  $(u, v) \in E_{f'}$ , and now consider two cases depending on whether  $(u, v) \in E_f$ .

# Case 1

**Case:**  $(u, v) \in E_f$ .

We have

$$\begin{aligned}\delta(v) &\leq \delta(u) + 1 && \text{(triangle inequality)} \\ &\leq \delta'(u) + 1 && \text{(induction)} \\ &= \delta'(v) && \text{(breadth-first path),}\end{aligned}$$

and thus monotonicity of  $\delta(v)$  is established.

# Case 2

**Case:**  $(u, v) \notin E_f$ .

Since  $(u, v) \in E_{f'}$ , the augmenting path  $p$  that produced  $f'$  from  $f$  must have included  $(v, u)$ . Moreover,  $p$  is a breadth-first path in  $G_f$ :

$$p = s \rightarrow \cdots \rightarrow u \rightarrow v \rightarrow \cdots \rightarrow t.$$

Thus, we have

$$\begin{aligned} \delta(v) &= \delta(u) - 1 && \text{(breadth-first path)} \\ &\leq \delta'(u) - 1 && \text{(induction)} \\ &\leq \delta'(v) - 2 && \text{(breadth-first path)} \\ &< \delta'(v), \end{aligned}$$

thereby establishing monotonicity for this case, too. □

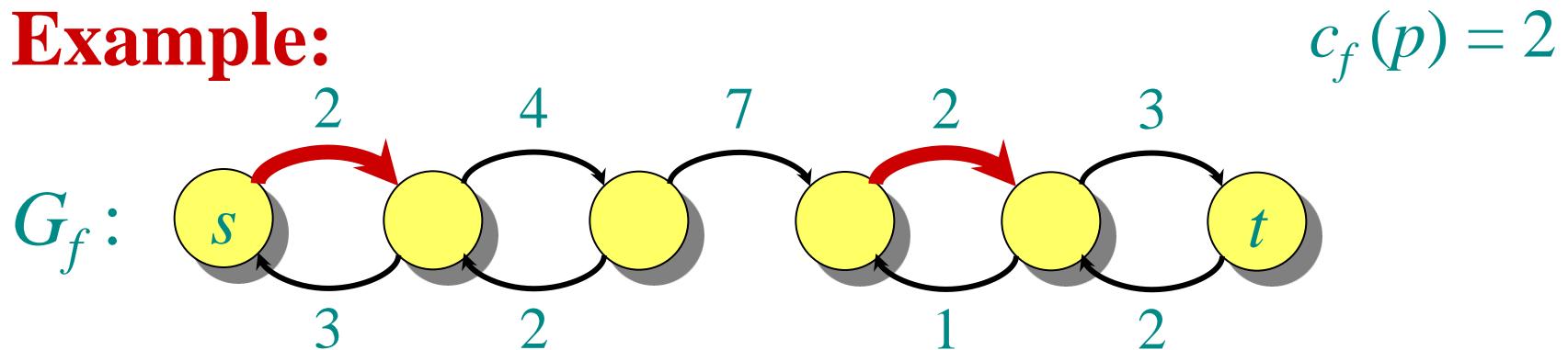


# Counting flow augmentations

**Theorem.** The number of flow augmentations in the Edmonds-Karp algorithm (Ford-Fulkerson with breadth-first augmenting paths) is  $O(VE)$ .

*Proof.* Let  $p$  be an augmenting path, and suppose that we have  $c_f(u, v) = c_f(p)$  for edge  $(u, v) \in p$ . Then, we say that  $(u, v)$  is **critical**, and it disappears from the residual graph after flow augmentation.

**Example:**

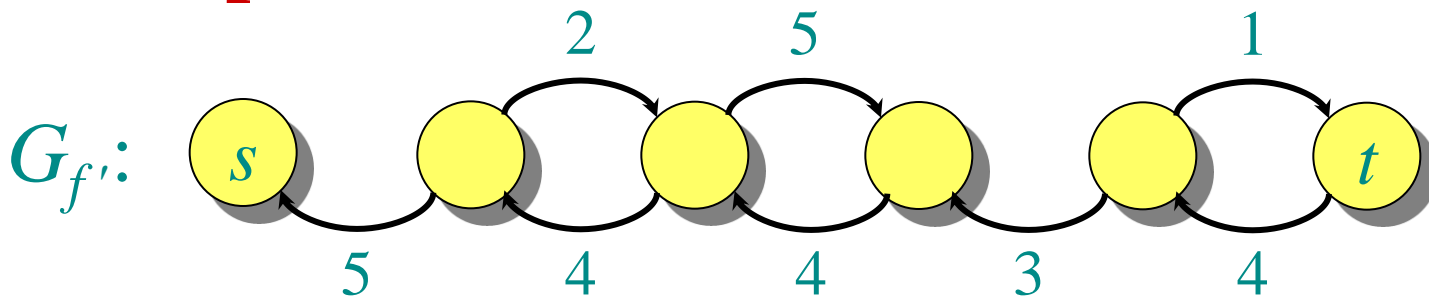


# Counting flow augmentations

**Theorem.** The number of flow augmentations in the Edmonds-Karp algorithm (Ford-Fulkerson with breadth-first augmenting paths) is  $O(VE)$ .

*Proof.* Let  $p$  be an augmenting path, and suppose that the residual capacity of edge  $(u, v) \in p$  is  $c_f(u, v) = c_f(p)$ . Then, we say  $(u, v)$  is **critical**, and it disappears from the residual graph after flow augmentation.

**Example:**

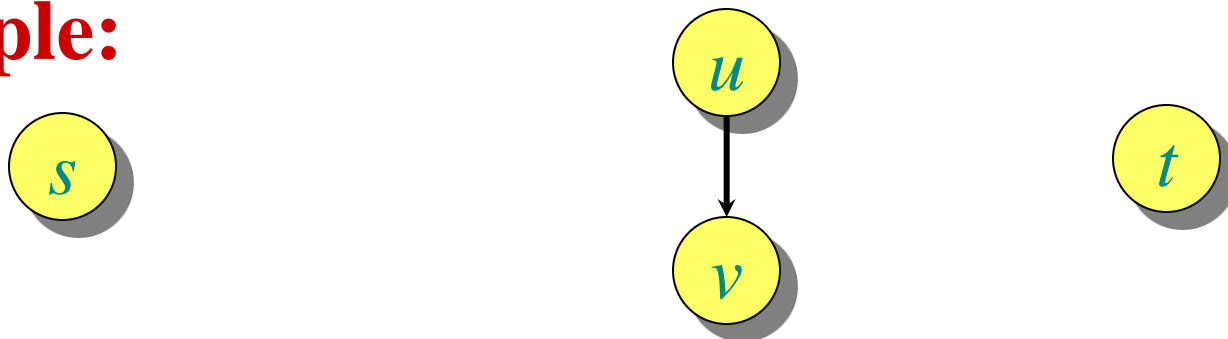


# Counting flow augmentations (continued)

The first time an edge  $(u, v)$  is critical, we have  $\delta(v) = \delta(u) + 1$ , since  $p$  is a breadth-first path. We must wait until  $(v, u)$  is on an augmenting path before  $(u, v)$  can be critical again. Let  $\delta'$  be the distance function when  $(v, u)$  is on an augmenting path. Then, we have

$$\begin{aligned}\delta'(u) &= \delta'(v) + 1 && \text{(breadth-first path)} \\ &\geq \delta(v) + 1 && \text{(monotonicity)} \\ &= \delta(u) + 1 && \text{(breadth-first path).}\end{aligned}$$

**Example:**

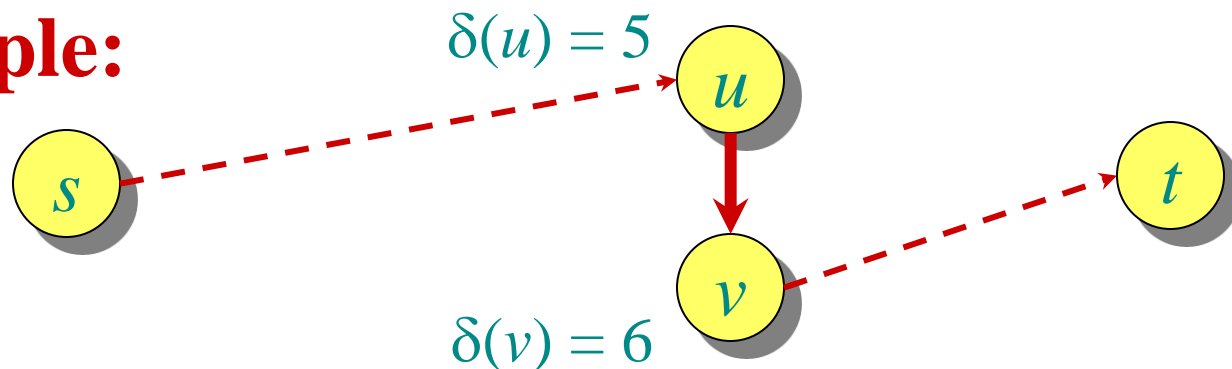


# Counting flow augmentations (continued)

The first time an edge  $(u, v)$  is critical, we have  $\delta(v) = \delta(u) + 1$ , since  $p$  is a breadth-first path. We must wait until  $(v, u)$  is on an augmenting path before  $(u, v)$  can be critical again. Let  $\delta'$  be the distance function when  $(v, u)$  is on an augmenting path. Then, we have

$$\begin{aligned}\delta'(u) &= \delta'(v) + 1 && \text{(breadth-first path)} \\ &\geq \delta(v) + 1 && \text{(monotonicity)} \\ &= \delta(u) + 1 && \text{(breadth-first path).}\end{aligned}$$

**Example:**

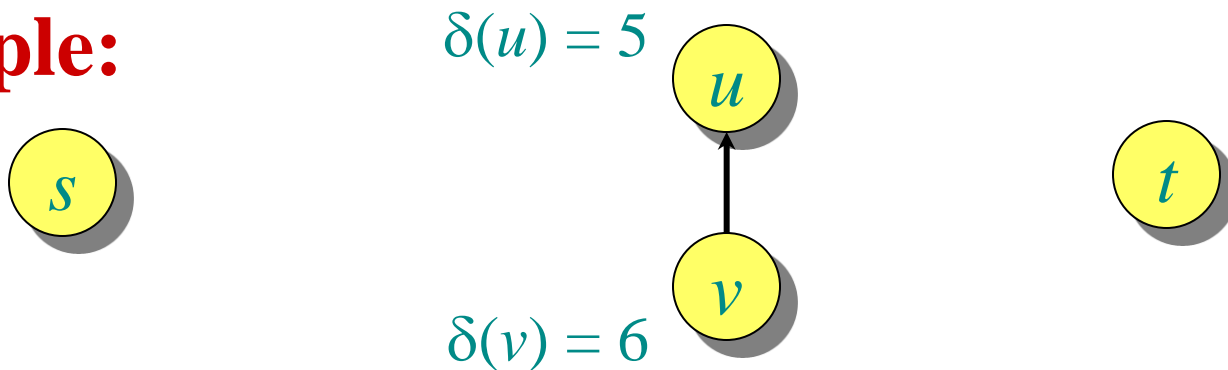


# Counting flow augmentations (continued)

The first time an edge  $(u, v)$  is critical, we have  $\delta(v) = \delta(u) + 1$ , since  $p$  is a breadth-first path. We must wait until  $(v, u)$  is on an augmenting path before  $(u, v)$  can be critical again. Let  $\delta'$  be the distance function when  $(v, u)$  is on an augmenting path. Then, we have

$$\begin{aligned}\delta'(u) &= \delta'(v) + 1 && \text{(breadth-first path)} \\ &\geq \delta(v) + 1 && \text{(monotonicity)} \\ &= \delta(u) + 1 && \text{(breadth-first path).}\end{aligned}$$

**Example:**

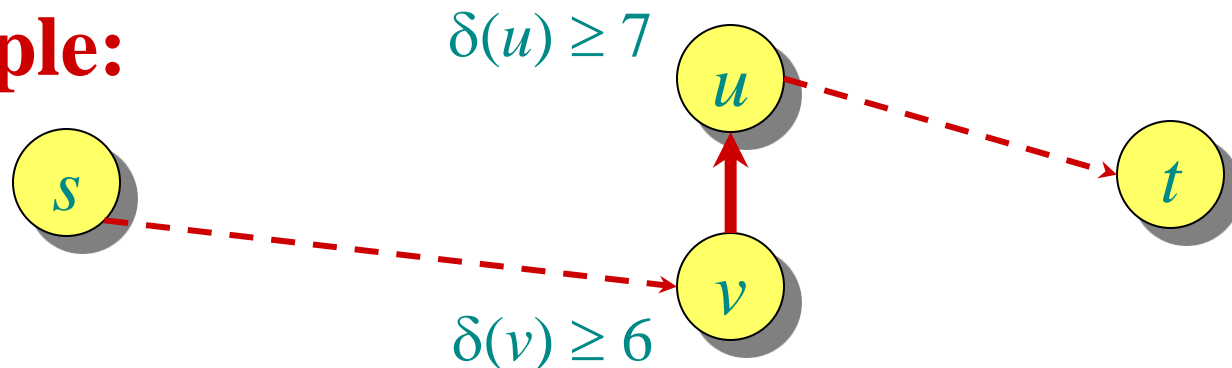


# Counting flow augmentations (continued)

The first time an edge  $(u, v)$  is critical, we have  $\delta(v) = \delta(u) + 1$ , since  $p$  is a breadth-first path. We must wait until  $(v, u)$  is on an augmenting path before  $(u, v)$  can be critical again. Let  $\delta'$  be the distance function when  $(v, u)$  is on an augmenting path. Then, we have

$$\begin{aligned}\delta'(u) &= \delta'(v) + 1 && \text{(breadth-first path)} \\ &\geq \delta(v) + 1 && \text{(monotonicity)} \\ &= \delta(u) + 1 && \text{(breadth-first path).}\end{aligned}$$

**Example:**

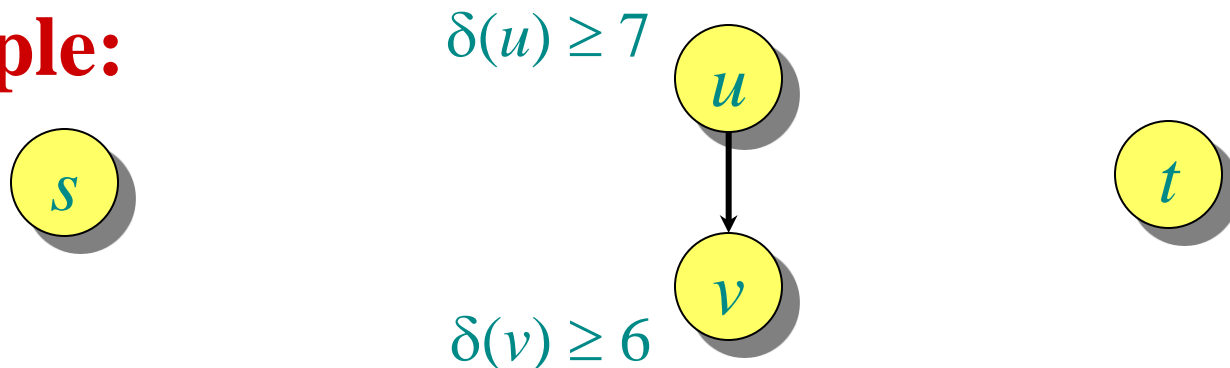


# Counting flow augmentations (continued)

The first time an edge  $(u, v)$  is critical, we have  $\delta(v) = \delta(u) + 1$ , since  $p$  is a breadth-first path. We must wait until  $(v, u)$  is on an augmenting path before  $(u, v)$  can be critical again. Let  $\delta'$  be the distance function when  $(v, u)$  is on an augmenting path. Then, we have

$$\begin{aligned}\delta'(u) &= \delta'(v) + 1 && \text{(breadth-first path)} \\ &\geq \delta(v) + 1 && \text{(monotonicity)} \\ &= \delta(u) + 1 && \text{(breadth-first path).}\end{aligned}$$

**Example:**

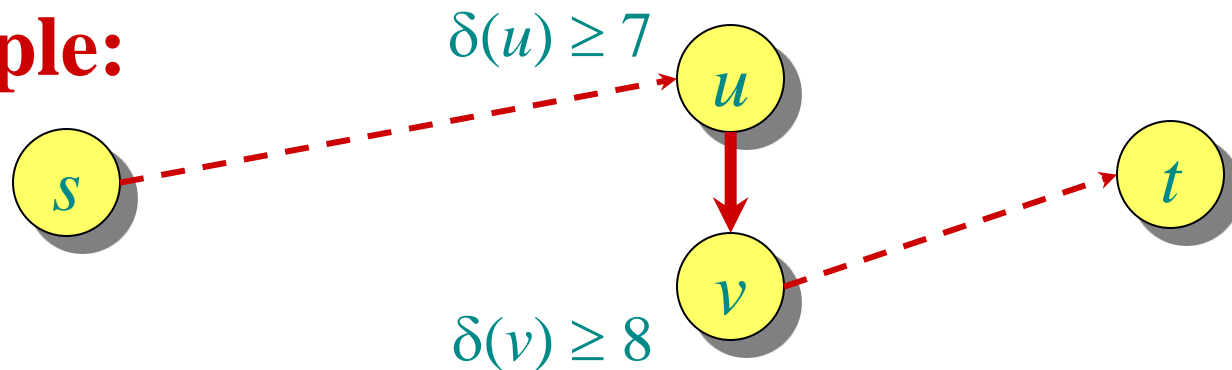


# Counting flow augmentations (continued)

The first time an edge  $(u, v)$  is critical, we have  $\delta(v) = \delta(u) + 1$ , since  $p$  is a breadth-first path. We must wait until  $(v, u)$  is on an augmenting path before  $(u, v)$  can be critical again. Let  $\delta'$  be the distance function when  $(v, u)$  is on an augmenting path. Then, we have

$$\begin{aligned}\delta'(u) &= \delta'(v) + 1 && \text{(breadth-first path)} \\ &\geq \delta(v) + 1 && \text{(monotonicity)} \\ &= \delta(u) + 1 && \text{(breadth-first path).}\end{aligned}$$

**Example:**





# Running time of Edmonds-Karp

Distances start out nonnegative, never decrease, and are at most  $|V| - 1$  until the vertex becomes unreachable. Thus,  $(u, v)$  occurs as a critical edge  $O(V)$  times, because  $\delta(v)$  increases by at least 2 between occurrences. Since the residual graph contains  $O(E)$  edges, the number of flow augmentations is  $O(VE)$ . □

**Corollary.** The Edmonds-Karp maximum-flow algorithm runs in  $O(VE^2)$  time.

*Proof.* Breadth-first search runs in  $O(E)$  time, and all other bookkeeping is  $O(V)$  per augmentation. □

# Best to date

- The asymptotically fastest algorithm to date for maximum flow, due to King, Rao, and Tarjan, runs in  $O(VE \log_{E/(V \lg V)} V)$  time.
- If we allow running times as a function of edge weights, the fastest algorithm for maximum flow, due to Goldberg and Rao, runs in time  $O(\min\{V^{2/3}, E^{1/2}\} \cdot E \lg(V^2/E + 2) \cdot \lg C)$ , where  $C$  is the maximum capacity of any edge in the graph.