Median, Order Statistics

Lecture 6

Order statistics

Select the *i*th smallest of *n* elements (the element with *rank i*).

- *i* = 1: *minimum*;
- *i* = *n*: *maximum*;
- $i = \lfloor (n+1)/2 \rfloor$ or $\lceil (n+1)/2 \rceil$: *median*.

Naive algorithm: Sort and index *i*th element. Worst-case running time = $\Theta(n \lg n) + \Theta(1)$ = $\Theta(n \lg n)$, using merge sort or heapsort (*not* quicksort).

Randomized divide-andconquer algorithm

RAND-SELECT(A, p, q, i) $\triangleright i$ th smallest of $A[p \dots q]$

- if p = q then return A[p]
- $r \leftarrow \text{RAND-PARTITION}(A, p, q)$
- $k \leftarrow r p + 1$
- if i = k then return A[r]

 $\leq A[r]$

if i < k

then return RAND-SELECT(A, p, r-1, i) else return RAND-SELECT(A, r+1, q, i-k)

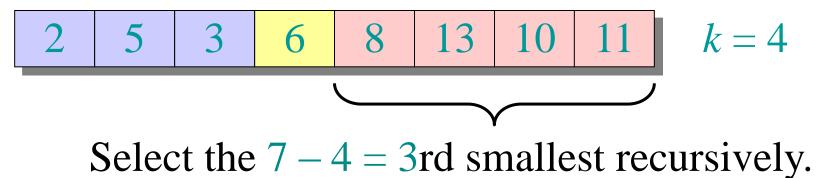
r

 $\geq A[r]$

Example

Select the i = 7th smallest:

Partition:



Intuition for analysis

(All our analyses today assume that all elements are distinct.)

Lucky: $T(n) = T(9n/10) + \Theta(n)$ $= \Theta(n)$

Unlucky: $T(n) = T(n-1) + \Theta(n)$ $= \Theta(n^2)$ *Worse than sorting!* $n^{\log_{10/9}1} = n^0 = 1$ CASE 3

arithmetic series

i sonting.

Analysis of expected time

The analysis follows that of randomized quicksort, but it's a little different.

Let T(n) = the random variable for the running time of RAND-SELECT on an input of size n, assuming random numbers are independent.

For *k* = 0, 1, ..., *n*–1, define the *indicator random variable*

 $X_{k} = \begin{cases} 1 & \text{if PARTITION generates a } k : n-k-1 \text{ split,} \\ 0 & \text{otherwise.} \end{cases}$

Analysis (continued)

To obtain an upper bound, assume that the *i*th element always falls in the larger side of the partition:

partition: $T(n) = \begin{cases} T(\max\{0, n-1\}) + \Theta(n) & \text{if } 0: n-1 \text{ split}, \\ T(\max\{1, n-2\}) + \Theta(n) & \text{if } 1: n-2 \text{ split}, \\ \vdots \\ T(\max\{n-1, 0\}) + \Theta(n) & \text{if } n-1: 0 \text{ split}, \end{cases}$

$$= \sum_{k=0}^{n-1} X_k (T(\max\{k, n-k-1\}) + \Theta(n)).$$

 $E[T(n)] = E\left[\sum_{k=0}^{n-1} X_k (T(\max\{k, n-k-1\}) + \Theta(n))\right]$

Take expectations of both sides.

$$\begin{split} E[T(n)] &= E \Biggl[\sum_{k=0}^{n-1} X_k \bigl(T(\max\{k, n-k-1\}) + \Theta(n) \bigr) \Biggr] \\ &= \sum_{k=0}^{n-1} E \bigl[X_k \bigl(T(\max\{k, n-k-1\}) + \Theta(n) \bigr) \bigr] \end{split}$$

Linearity of expectation.

$$\begin{split} E[T(n)] &= E\left[\sum_{k=0}^{n-1} X_k \big(T(\max\{k, n-k-1\}) + \Theta(n) \big) \right] \\ &= \sum_{k=0}^{n-1} E[X_k \big(T(\max\{k, n-k-1\}) + \Theta(n) \big)] \\ &= \sum_{k=0}^{n-1} E[X_k] \cdot E[T(\max\{k, n-k-1\}) + \Theta(n)] \end{split}$$

Independence of X_k from other random choices.

$$\begin{split} E[T(n)] &= E\left[\sum_{k=0}^{n-1} X_k \big(T(\max\{k, n-k-1\}) + \Theta(n) \big) \right] \\ &= \sum_{k=0}^{n-1} E[X_k \big(T(\max\{k, n-k-1\}) + \Theta(n) \big)] \\ &= \sum_{k=0}^{n-1} E[X_k] \cdot E[T(\max\{k, n-k-1\}) + \Theta(n)] \\ &= \frac{1}{n} \sum_{k=0}^{n-1} E[T(\max\{k, n-k-1\})] + \frac{1}{n} \sum_{k=0}^{n-1} \Theta(n) \end{split}$$

Linearity of expectation; $E[X_k] = 1/n$.

$$\begin{split} E[T(n)] &= E\left[\sum_{k=0}^{n-1} X_k \big(T(\max\{k, n-k-1\}) + \Theta(n) \big) \right] \\ &= \sum_{k=0}^{n-1} E[X_k \big(T(\max\{k, n-k-1\}) + \Theta(n) \big)] \\ &= \sum_{k=0}^{n-1} E[X_k] \cdot E[T(\max\{k, n-k-1\}) + \Theta(n)] \\ &= \frac{1}{n} \sum_{k=0}^{n-1} E[T(\max\{k, n-k-1\})] + \frac{1}{n} \sum_{k=0}^{n-1} \Theta(n) \\ &\leq \frac{2}{n} \sum_{k=\lfloor n/2 \rfloor}^{n-1} E[T(k)] + \Theta(n) \quad \text{Upper terms appear twice.} \end{split}$$

Hairy recurrence

(But not quite as hairy as the quicksort one.)

$$E[T(n)] = \frac{2}{n} \sum_{k=\lfloor n/2 \rfloor}^{n-1} E[T(k)] + \Theta(n)$$

Prove: $E[T(n)] \leq cn$ for constant c > 0.

• The constant *c* can be chosen large enough so that $E[T(n)] \leq cn$ for the base cases.

$$\sum_{k=\lfloor n/2 \rfloor}^{n-1} k \leq \frac{3}{8}n^2 \quad \text{(exercise)}.$$

$$E[T(n)] \leq \frac{2}{n} \sum_{k=\lfloor n/2 \rfloor}^{n-1} ck + \Theta(n)$$

Substitute inductive hypothesis.

$$E[T(n)] \leq \frac{2}{n} \sum_{\substack{k = \lfloor n/2 \rfloor \\ k = \lfloor n/2 \rfloor}}^{n-1} ck + \Theta(n)$$
$$\leq \frac{2c}{n} \left(\frac{3}{8}n^2\right) + \Theta(n)$$

Use fact.

$$E[T(n)] \leq \frac{2}{n} \sum_{k=\lfloor n/2 \rfloor}^{n-1} ck + \Theta(n)$$
$$\leq \frac{2c}{n} \left(\frac{3}{8}n^2\right) + \Theta(n)$$
$$= cn - \left(\frac{cn}{4} - \Theta(n)\right)$$

Express as *desired – residual*.

$$E[T(n)] \leq \frac{2}{n} \sum_{k=\lfloor n/2 \rfloor}^{n-1} ck + \Theta(n)$$
$$\leq \frac{2c}{n} \left(\frac{3}{8}n^2\right) + \Theta(n)$$
$$= cn - \left(\frac{cn}{4} - \Theta(n)\right)$$
$$\leq cn,$$

if *c* is chosen large enough so that cn/4 dominates the $\Theta(n)$.

Summary of randomized order-statistic selection

- Works fast: linear expected time.
- Excellent algorithm in practice.
- But, the worst case is *very* bad: $\Theta(n^2)$.
- *Q.* Is there an algorithm that runs in linear time in the worst case?
- *A.* Yes, due to Blum, Floyd, Pratt, Rivest, and Tarjan [1973].

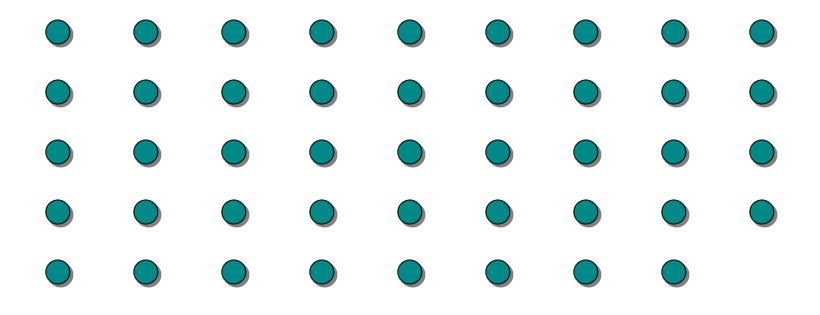
IDEA: Generate a good pivot recursively.

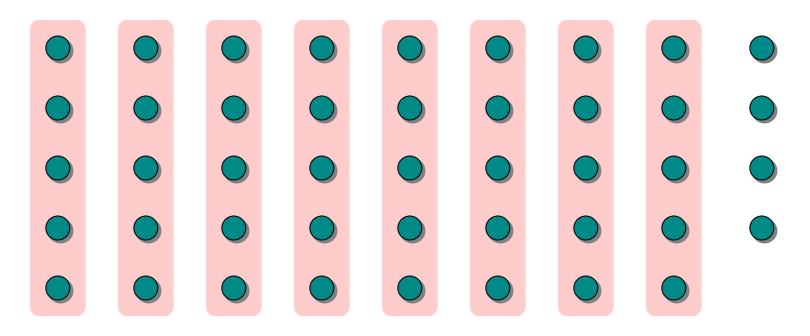
Worst-case linear-time order statistics

Select(i, n)

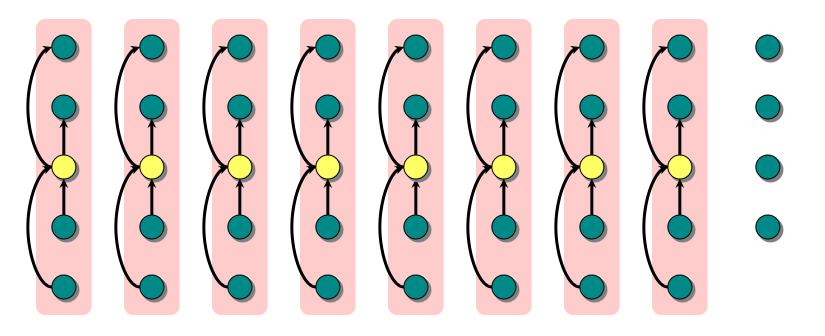
- 1. Divide the *n* elements into groups of 5. Find the median of each 5-element group by rote.
- 2. Recursively SELECT the median *x* of the $\lfloor n/5 \rfloor$ group medians to be the pivot.
- 3. Partition around the pivot x. Let $k = \operatorname{rank}(x)$.
- **4. if** i = k then return x
 - elseif i < k

then recursively SELECT the *i*th smallest element in the lower part else recursively SELECT the (i-k)th smallest element in the upper part Same as RAND-SELECT

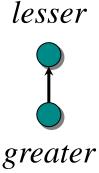


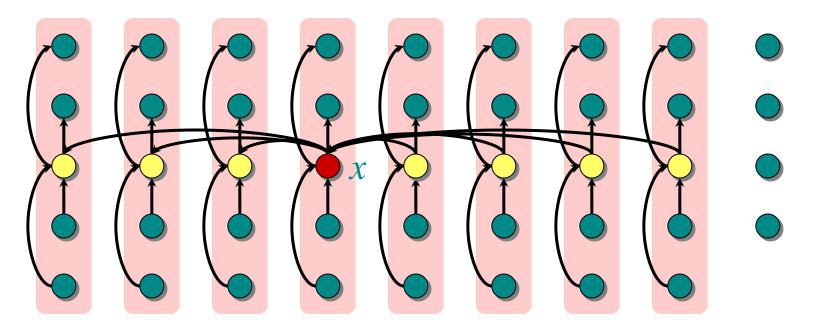


1. Divide the *n* elements into groups of 5.



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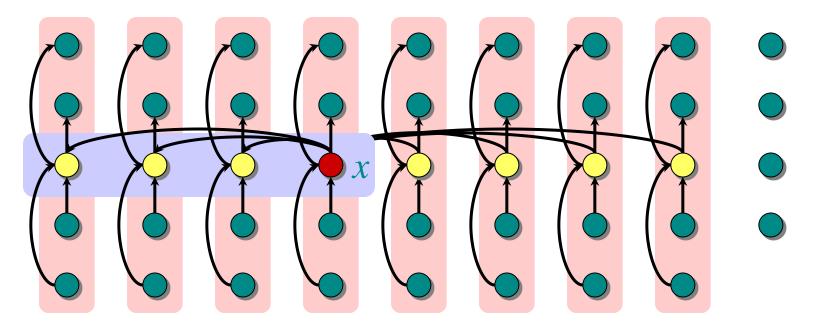




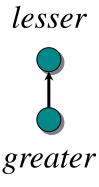
- 1. Divide the *n* elements into groups of 5. Find *lesser* the median of each 5-element group by rote.
- 2. Recursively SELECT the median *x* of the $\lfloor n/5 \rfloor$ group medians to be the pivot.

greater

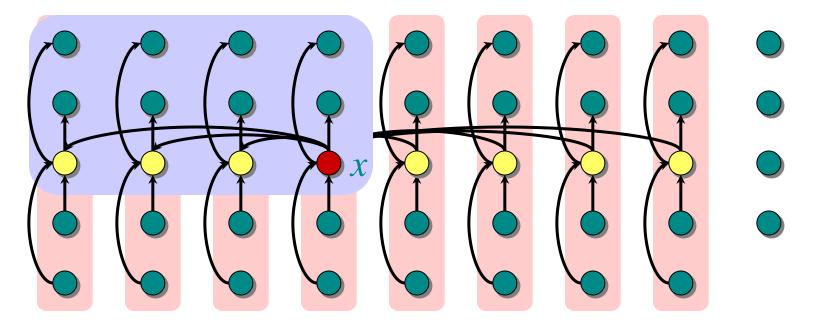




At least half the group medians are $\leq x$, which is at least $\lfloor n/5 \rfloor / 2 \rfloor = \lfloor n/10 \rfloor$ group medians.

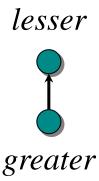


Analysis (Assume all elements are distinct.)

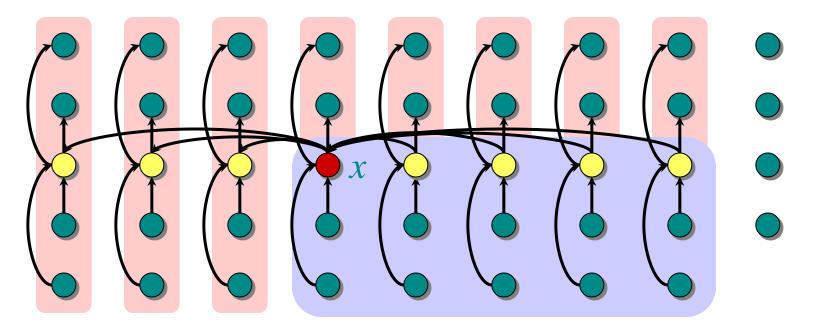


At least half the group medians are $\leq x$, which is at least $\lfloor n/5 \rfloor / 2 \rfloor = \lfloor n/10 \rfloor$ group medians.

• Therefore, at least $3\lfloor n/10 \rfloor$ elements are $\leq x$.



Analysis (Assume all elements are distinct.)



At least half the group medians are $\leq x$, which is at least $\lfloor n/5 \rfloor / 2 \rfloor = \lfloor n/10 \rfloor$ group medians.

- Therefore, at least $3 \lfloor n/10 \rfloor$ elements are $\leq x$.
- Similarly, at least $3\lfloor n/10 \rfloor$ elements are $\geq x$.



lesser

greater

Minor simplification

- For $n \ge 50$, we have $3\lfloor n/10 \rfloor \ge n/4$.
- Therefore, for $n \ge 50$ the recursive call to SELECT in Step 4 is executed recursively on $\le 3n/4$ elements.
- Thus, the recurrence for running time can assume that Step 4 takes time *T*(3*n*/4) in the worst case.
- For n < 50, we know that the worst-case time is $T(n) = \Theta(1)$.

Developing the recurrence

T(n) Select(i, n) $\Theta(n) \begin{cases} 1. \text{ Divide the } n \text{ elements into groups of 5. Find} \\ \text{the median of each 5-element group by rote.} \end{cases}$ $T(n/5) \begin{cases} 2. \text{ Recursively SELECT the median } x \text{ of the } \lfloor n/5 \rfloor \\ \text{group medians to be the pivot.} \end{cases}$ $\Theta(n) \qquad 3. \text{ Partition around the pivot } x. \text{ Let } k = \text{rank}(x). \end{cases}$ $T(3n/4) \begin{cases} 4. \text{ if } i = k \text{ then return } x \\ elseif \ i < k \\ \text{then recursively SELECT the } i \text{th} \\ \text{smallest element in the lower } i \\ else \text{ recursively SELECT the } (i-k) \text{th} \end{cases}$ smallest element in the lower part smallest element in the upper part

Solving the recurrence $T(n) = T\left(\frac{1}{5}n\right) + T\left(\frac{3}{4}n\right) + \Theta(n)$

Substitution: $T(n) \le cn$

$$T(n) \leq \frac{1}{5}cn + \frac{3}{4}cn + \Theta(n)$$

= $\frac{19}{20}cn + \Theta(n)$
= $cn - \left(\frac{1}{20}cn - \Theta(n)\right)$
 $\leq cn$,

if c is chosen large enough to handle both the $\Theta(n)$ and the initial conditions.

Conclusions

- Since the work at each level of recursion is a constant fraction (19/20) smaller, the work per level is a geometric series dominated by the linear work at the root.
- In practice, this algorithm runs slowly, because the constant in front of *n* is large.
- The randomized algorithm is far more practical.

Exercise: Why not divide into groups of 3?