

$$\binom{n}{r} = \frac{n!}{r!(n-r)!}$$

$$= \frac{\text{FACT}(n)}{\text{FACT}(r) \text{FACT}(n-r)}$$

#define FACT

Implement = $(1+x)^n$

$$= \binom{n}{0}x^0 + \binom{n}{1}x^1 + \dots + \binom{n}{n}x^n$$

#include <stdio.h> int ncr (int n, int r).

→ int $x^k = \text{pow}(x, k)$

main ()
 { scanf ("%d", &n); sum = 0

for (i = 0; i <= n; i++)

{ sum += ncr (n, i) * pow (x, i);

main ()

{ k = FACT (n);

}

```

main (1.
{
  int n, r, k;
  r = 1, n = 50
  FACT(n);
  r = ??
}

```

```

FACT (n)
{
  int r;
  for (r = 0; r < n; r++)
    FACT = FACT * r;
  → 50
  → n * r!
}

```

scope of the variable is restricted by the function we are using.

```

int ncr (int n)
{
  int r = 0;
  → return (n! / (r! * (n - r)!);
}

```

```
#include <stdio.h>
```

```
int r;
```

```
main ( )
```

```
{ r=0;
```

```
for (i=0; i <= n; i++)
```

```
{ sum += ncr(n, i) * pow(x, i);
```

```
r++;
```

```
}
```

```
ncr (int n).
```

```
{ int r ?!
```

```
return (fact(n) / (fact(r) * fact(n-r)));
```

```
}
```

→ Now we know a way to transfer value from function to function.

→ Call by value

```

int
totalf(int B[]).
{
    int total;
    for (i=0, i < A_SIZE; i++)
    {
        total = total + B[i];
        B[i] = B[i] - i; ✓
    }
}

```

```

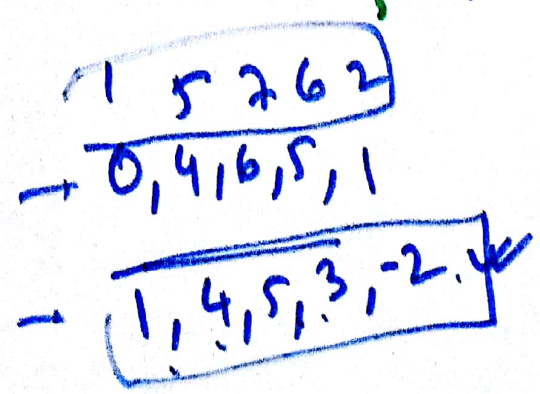
main()
{
    int total;
    int x = {1, 5, 7, 6, 2}
}

```

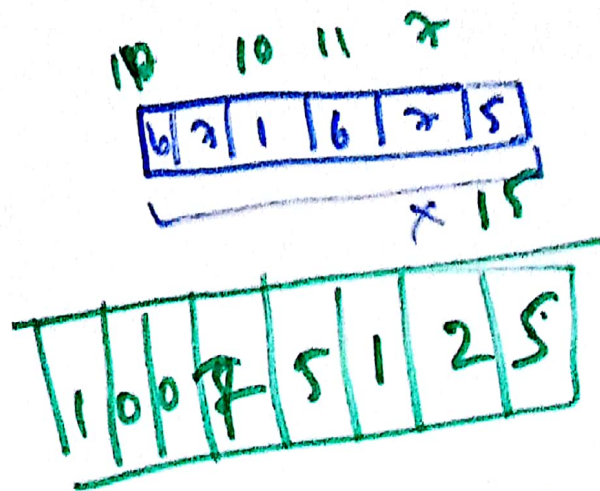
```

total = totalf(x);
for (i=0; i < x_SIZE; i++)
    printf("%d", x[i]);

```



address of the first element
 x[0] → x
 x[1] → x+1



```
int multiply-big-no. (int a[], int x, int length)
{
```

```
int multiply-big-no (int a[], int x, int length)
{
    return (length - new);
}
```

main() {
for(i=0; i<n; i++)

```
int larger_fact (int a[], int x)
{
    a[0] = 1; length = 1;
    for (i=1; i<=n; i++)
        length = multiply-big-no (a, x, length);
    /* FACT = FACT * i */
    return length;
}
```

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1