

Electronic Mail

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Introduction

- **Most heavily used application on the Internet.**
- **Simple Mail Transfer Protocol (SMTP)**
 - **Uses TCP/IP**
 - **Delivery of simple text messages**
- **Multi-purpose Internet Mail Extension (MIME)**
 - **Delivery of other types of data**
 - **Voice, images, video clips**

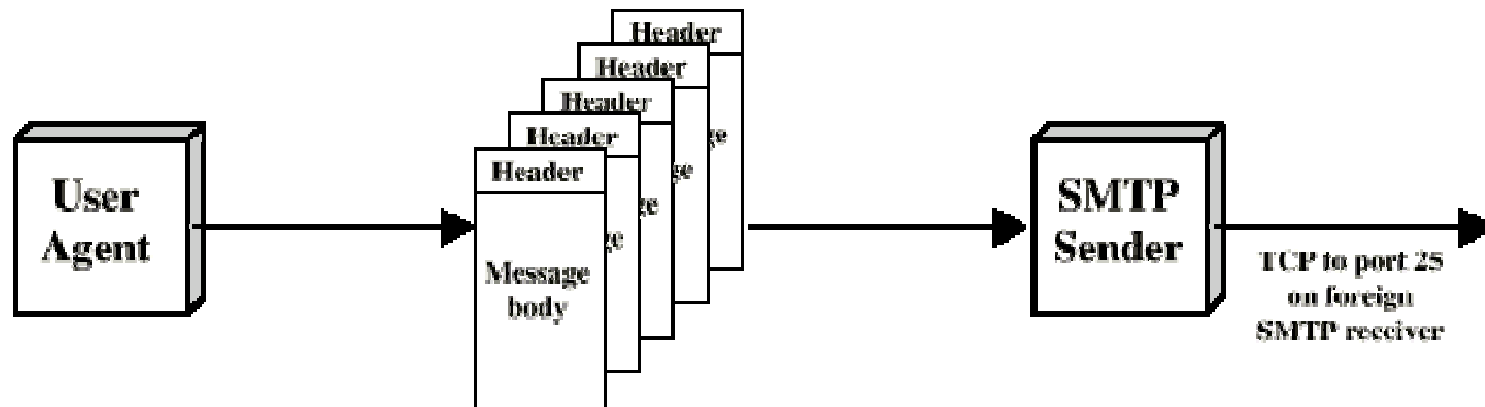
Simple Mail Transfer Protocol (SMTP)

- Based on RFC 821.
- Not concerned with format of messages or data.
 - Transmits simple text messages only.
- SMTP uses information written on envelope of mail.
 - Message header
- Does not look at contents.
 - Message body
- Except:
 - Standardize message character set to 7 bit ASCII.
 - Add log information to start-of-message.
 - Shows path taken.

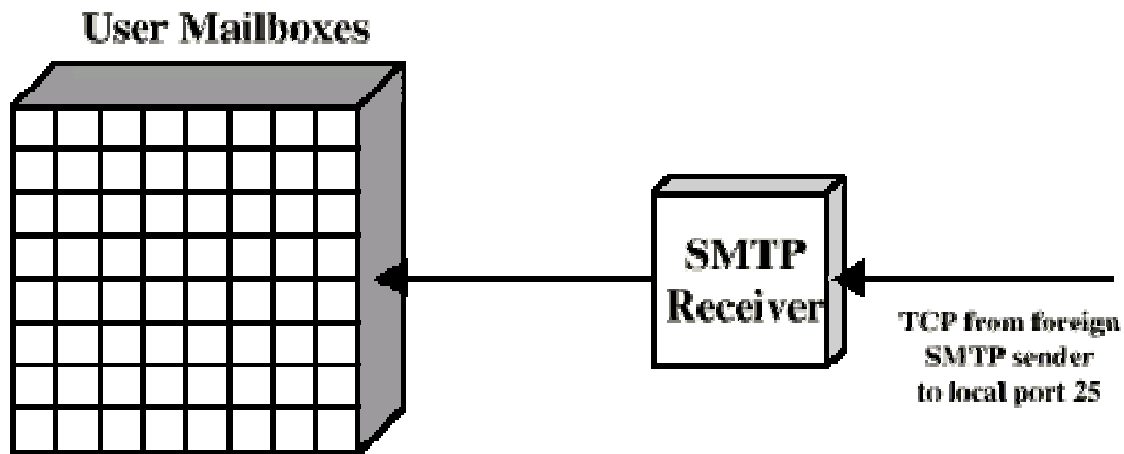
Basic Operation

- **Mail created by user agent program (mail client).**
 - **Message consists of:**
 - **Header containing recipient's address and other information.**
 - **Body containing user data.**
- **Messages queued and sent as input to SMTP sender program.**
 - **Typically a server process (daemon on UNIX).**

SMTP Mail Flow



(a) Outgoing Mail



(b) Incoming Mail

Mail Message Contents

- **Each queued message has:**
 - **Message text**
 - RFC 822 header with message envelope and list of recipients.
 - Message body, composed by user.
 - **A list of mail destinations**
 - Derived by user agent / SMTP server from header.
 - May be listed in header.
 - May require expansion of mailing lists.

SMTP Sender

- Takes message from queue.
- Transmits to proper destination host.
 - Via SMTP transaction.
 - Over one or more TCP connections to port 25.
- When delivery complete, sender deletes destination from list for that message.
- When all destinations processed, message is deleted.

Possible Errors

- Host unreachable
- Host out of operation
- TCP connection fail during transfer
- Sender can re-queue mail
 - Give up after a period
- Faulty destination address
 - User error
 - Target user address has changed
 - Redirect if possible
 - Inform user if not

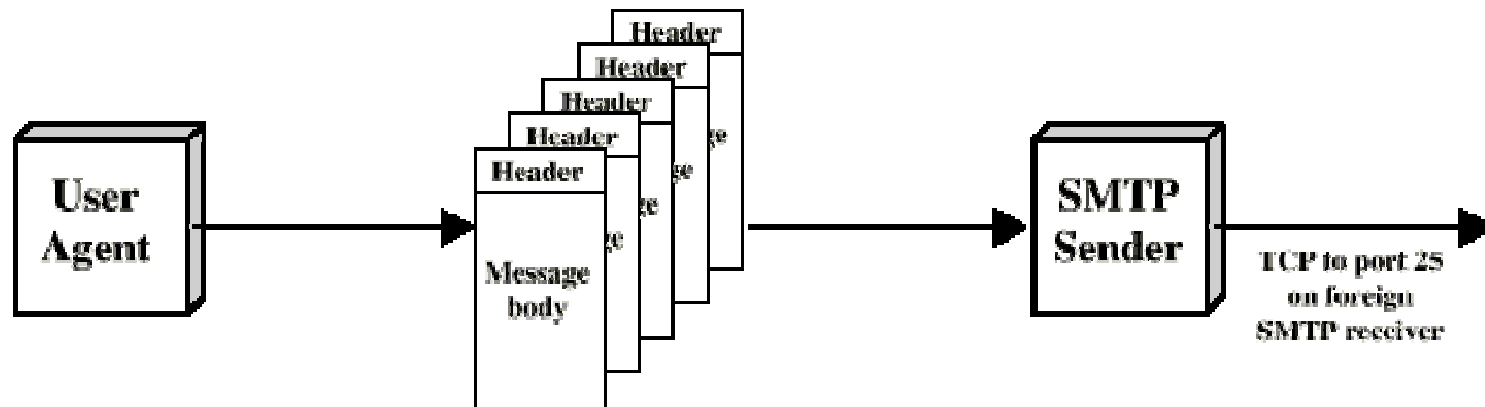
SMTP Receiver

- Accepts arriving message.
- Places in user mailbox or copies to outgoing queue for forwarding.
- Receiver must:
 - Verify local mail destinations.
 - Deal with errors
 - Transmission
 - Lack of disk space
- Sender responsible for message until receiver confirm complete transfer.
 - Indicates mail has arrived at host, not user.

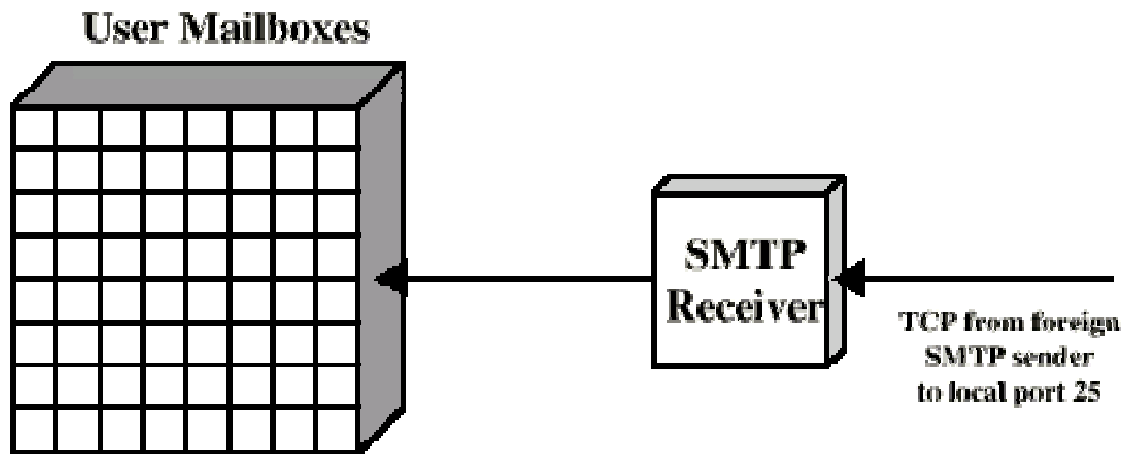
SMTP Forwarding

- Mostly direct transfer from sender host to receiver host.
- May go through intermediate machine via forwarding capability.
 - Sender can specify route.

SMTP Mail Flow



(a) Outgoing Mail



(b) Incoming Mail

SMTP System Overview

- **Commands and responses between sender and receiver.**
- **Initiative with sender.**
 - Establishes TCP connection.
- **Sender sends commands to receiver.**
 - e.g. **HELO <domain><CRLF>**
- **Each command generates exactly one reply.**
 - e.g. **250 requested mail action ok; completed.**

SMTP Replies

- **Leading digit indicates category.**
 - **Positive completion reply (2xx)**
 - **Positive intermediate reply (3xx)**
 - **Transient negative completion reply (4xx)**
 - **Permanent negative completion reply (5xx)**

Operation Phases

- **Connection setup**
- **Exchange of command-response pairs**
- **Connection termination**

Connection Setup

- Sender opens TCP connection with receiver.
- Once connected, receiver identifies itself.
 - 220 <domain> service ready
- Sender identifies itself.
 - HELO
- Receiver accepts sender's identification.
 - 250 OK
- If mail service not available, the second step above becomes:
 - 421 service not available

Mail Transfer

- Sender may send one or more messages to receiver.
- **MAIL** command identifies originator.
 - Gives reverse path to be used for error reporting.
 - Receiver returns **250 OK** or appropriate fail/error message.
- One or more **RCPT** commands identifies recipients for the message.
 - Separate reply for each recipient.
- **DATA** command transfers message text.
 - End of message indicated by line containing just period (.)

Closing Connection

- **Two steps:**
 - Sender sends QUIT and waits for reply.
 - Then initiate TCP close operation.
- **Receiver initiates TCP close after sending reply to QUIT.**

An Example SMTP Session

S: 220 hotmail.com Simple Mail Transfer Service Ready

C: HELO yahoo.com

S: 250 hotmail.com

C: MAIL FROM: <isg@yahoo.com>

S: 250 OK

C: RCPT TO: <myfriend@hotmail.com>

S: 250 OK

C: RCPT TO: <somebody@hotmail.com>

S: 250 OK

C: DATA

S: 354 Start mail input; end with (.)

C: ... actual contents of the message ...

C:

C:

C: (.)

S: 250 OK

C: QUIT

S: 221 hotmail.com Service closing transmission channel

Mail Access Protocols

- **Two mail access protocols are widely used:**
 1. **Post Office Protocol, version 3 (POP3)**
 2. **Internet Mail Access Protocol version 4 (IMAP4).**

POP3

- **The client POP3 software is installed on the recipient machine, and the server POP3 software installed on mail server.**
 - The client (user agent) opens a connection with the server on TCP/110.
 - Sends user name and password.
 - Can access the mails, one by one.
 - Two modes:
 - Delete mode – mails deleted as they are read
 - Keep mode – mails remain in the mailbox

IMAP4

- **Provides the following extra features:**
 - A user can check the email header before downloading.
 - A user can search the contents of the email for a specific string prior to downloading.
 - A user can create, delete, or rename mailboxes on the mail server.
 - A user can create a hierarchy of mailboxes in a folder for email storage.

Multipurpose Internet Mail Extension (MIME)

- **SMTP can not transmit nontext / executables.**
 - **Uuencode and other schemes are available.**
 - **Not standardized.**
- **Cannot transmit text including international characters (e.g. â, å, ä, è, é, ê, ë).**
 - **Need 8 bit ASCII.**
- **Servers may reject mail over certain size.**
- **Some SMTP implementations do not adhere to standard.**
 - **CRLF, truncate or wrap long lines, removal of white space, etc.**

Overview of MIME

- **Five new message header fields:**
 - **MIME version**
 - **Content type**
 - **Content transfer encoding**
 - **Content Id**
 - **Content Description**
- **Number of *content formats* defined.**
- **Transfer encoding defined.**

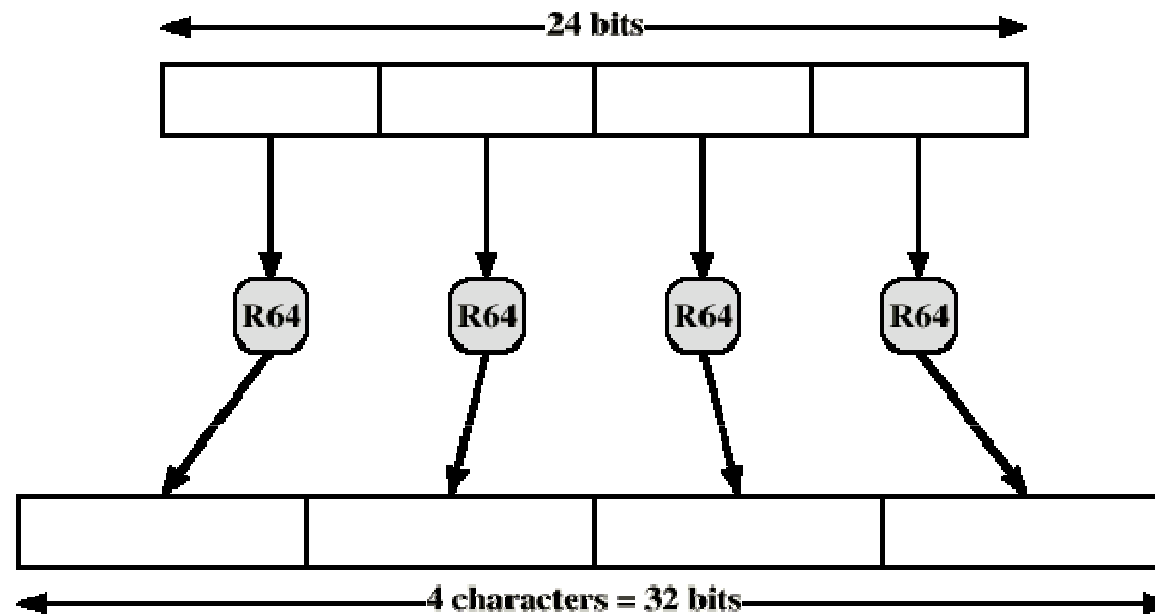
Content Types

- **Text body**
- **Multipart**
 - **Mixed, Parallel, Alternative, Digest**
- **Message**
 - **RFC 822, Partial, External-body**
- **Image**
 - **jpeg, gif**
- **Video**
 - **mpeg**
- **Audio**
 - **Basic**
- **Application**
 - **Postscript**
 - **octet stream**

MIME Transfer Encodings

- **Reliable delivery across wide largest range of environments.**
- **Content transfer encoding field:**
 - Six values
 - Three (7bit, 8bit, binary) no encoding done
 - Provide info about nature of data
- **Quoted-printable**
 - Data largely printable ASCII characters.
 - Non-printing characters represented by hex code.
- **Base64**
 - Maps arbitrary binary input onto printable output.
- **X-token**
 - Named nonstandard encoding.

Base 64 Encoding



- Expands the message by 33%.
- Uses the symbols A..Z,a..z,0..9,+,/