#### Message Authentication and Hash Function

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# **Message Authentication**

- message authentication is concerned with:
  - protecting the integrity of a message
  - validating identity of originator
  - non-repudiation of origin (dispute resolution)
- will consider the security requirements
- then three alternative functions used:
  - message encryption
  - message authentication code (MAC)
  - hash function

# Security Requirements

- disclosure
- traffic analysis
- masquerade
- content modification
- sequence modification
- timing modification
- source repudiation
- destination repudiation

### **Message Encryption**

- message encryption by itself also provides a measure of authentication
- if symmetric encryption is used then:
  - receiver know sender must have created it
  - since only sender and receiver now key used
  - know content cannot of been altered
  - if message has suitable structure, redundancy or a checksum to detect any changes

# **Message Encryption**

- if public-key encryption is used:
  - encryption provides no confidence of sender
  - since anyone potentially knows public-key
  - however if
    - sender **signs** message using their private-key
    - then encrypts with recipients public key
    - have both secrecy and authentication
  - again need to recognize corrupted messages
  - but at cost of two public-key uses on message

#### Message Authentication Code (MAC)

- generated by an algorithm that creates a small fixedsized block
  - depending on both message and some key
  - like encryption though need not be reversible
- appended to message as a signature
- receiver performs same computation on message and checks it matches the MAC
- provides assurance that message is unaltered and comes from sender

#### **Message Authentication Code**



### **Message Authentication Codes**

- as shown the MAC provides authentication
- can also use encryption for secrecy
  - generally use separate keys for each
  - can compute MAC either before or after encryption
  - is generally regarded as better done before
- why use a MAC?
  - sometimes only authentication is needed
  - sometimes need authentication to persist longer than the encryption (eg. archival use)
- note that a MAC is not a digital signature

#### **MAC** Properties

- a MAC is a cryptographic checksum MAC =  $C_{\kappa}$  (M)
  - condenses a variable-length message M
  - using a secret key K
  - to a fixed-sized authenticator
- is a many-to-one function
  - potentially many messages have same MAC
  - but finding these needs to be very difficult

### **Requirements for MACs**

- taking into account the types of attacks
- need the MAC to satisfy the following:
  - 1. knowing a message and MAC, is infeasible to find another message with same MAC
  - 2. MACs should be uniformly distributed
  - 3. MAC should depend equally on all bits of the message

#### **Using Symmetric Ciphers for MACs**

- can use any block cipher chaining mode and use final block as a MAC
- Data Authentication Algorithm (DAA) is a widely used MAC based on DES-CBC
  - using IV=0 and zero-pad of final block
  - encrypt message using DES in CBC mode
  - and send just the final block as the MAC
    - or the leftmost M bits (16≤M≤64) of final block
- but final MAC is now too small for security

#### **Data Authentication Algorithm**



### Hash Functions

- condenses arbitrary message to fixed size
  h = H(M)
- usually assume that the hash function is public and not keyed
  - cf. MAC which is keyed
- hash used to detect changes to message
- can use in various ways with message
- most often to create a digital signature

#### Hash Functions & Digital Signatures



#### **Requirements for Hash Functions**

- **1**. can be applied to any sized message M
- 2. produces fixed-length output h
- **3.** is easy to compute h=H (M) for any message M
- **4.** given h is infeasible to find x s.t. H (x) =h
  - one-way property
- 5. given x is infeasible to find y s.t. H(y) = H(x)
  - weak collision resistance
- 6. is infeasible to find any x, y s.t. H(y) = H(x)
  - strong collision resistance

### **Simple Hash Functions**

- are several proposals for simple functions
- based on XOR of message blocks
- not secure since can manipulate any message and either not change hash or change hash also
- need a stronger cryptographic function (next chapter)

# **Birthday Attacks**

- might think a 64-bit hash is secure
- but by **Birthday Paradox** is not
- **birthday attack** works thus:
  - opponent generates 2<sup>m/2</sup> variations of a valid message all with essentially the same meaning
  - opponent also generates 2<sup>m/2</sup> variations of a desired fraudulent message
  - two sets of messages are compared to find pair with same hash (probability > 0.5 by birthday paradox)
  - have user sign the valid message, then substitute the forgery which will have a valid signature
- conclusion is that need to use larger MAC/hash

#### **Block Ciphers as Hash Functions**

- can use block ciphers as hash functions
  - using H<sub>o</sub>=o and zero-pad of final block
  - compute:  $H_i = E_{M_i} [H_{i-1}]$
  - and use final block as the hash value
  - similar to CBC but without a key
- resulting hash is too small (64-bit)
  - both due to direct birthday attack
  - and to "meet-in-the-middle" attack
- other variants also susceptible to attack

#### Hash Functions & MAC Security

- like block ciphers have:
- brute-force attacks exploiting
  - strong collision resistance hash have cost 2<sup>m/2</sup>
    - have proposal for h/w MD5 cracker
    - 128-bit hash looks vulnerable, 160-bits better
  - MACs with known message-MAC pairs
    - can either attack keyspace (cf key search) or MAC
    - at least 128-bit MAC is needed for security

### Hash Functions & MAC Security

- cryptanalytic attacks exploit structure
  - like block ciphers want brute-force attacks to be the best alternative
- have a number of analytic attacks on iterated hash functions
  - $CV_i = f[CV_{i-1}, M_i]; H(M) = CV_N$
  - typically focus on collisions in function f
  - like block ciphers is often composed of rounds
  - attacks exploit properties of round functions

# Hash and MAC Algorithms

#### Hash Functions

- condense arbitrary size message to fixed size
- by processing message in blocks
- through some compression function
- either custom or block cipher based
- Message Authentication Code (MAC)
  - fixed sized authenticator for some message
  - to provide authentication for message
  - by using block cipher mode or hash function

#### Hash Algorithm Structure



- IV = Initial value
- CV<sub>i</sub> = chaining variable
- Y<sub>i</sub> = ith input block
- f = compression algorithm
- L = number of input blocks
- n = length of hash code
- b = length of input block

#### Secure Hash Algorithm

- SHA originally designed by NIST & NSA in 1993
- was revised in 1995 as SHA-1
- US standard for use with DSA signature scheme
  - standard is FIPS 180-1 1995, also Internet RFC3174
  - nb. the algorithm is SHA, the standard is SHS
- based on design of MD4 with key differences
- produces 160-bit hash values
- recent 2005 results on security of SHA-1 have raised concerns on its use in future applications

#### **Revised Secure Hash Standard**

- NIST issued revision FIPS 180-2 in 2002
- adds 3 additional versions of SHA
  - SHA-256, SHA-384, SHA-512
- designed for compatibility with increased security provided by the AES cipher
- structure & detail is similar to SHA-1
- hence analysis should be similar
- but security levels are rather higher

#### SHA-512 Overview



+ = word-by-word addition mod 2<sup>64</sup>

# **SHA-512 Compression Function**

- heart of the algorithm
- processing message in 1024-bit blocks
- consists of 80 rounds
  - updating a 512-bit buffer
  - using a 64-bit value Wt derived from the current message block
  - and a round constant based on cube root of first 80 prime numbers

#### SHA-512 Round Function



#### SHA-512 Round Function



#### Keyed Hash Functions as MACs

- want a MAC based on a hash function
  - because hash functions are generally faster
  - code for crypto hash functions widely available
- hash includes a key along with message
- original proposal:
  - KeyedHash = Hash(Key|Message)
  - some weaknesses were found with this
- eventually led to development of HMAC

### HMAC

- specified as Internet standard RFC2104
- uses hash function on the message: HMAC<sub>K</sub> = Hash[(K<sup>+</sup> XOR opad) || Hash[(K<sup>+</sup> XOR ipad)||M)]]
- where K<sup>+</sup> is the key padded out to size
- and opad, ipad are specified padding constants
- overhead is just 3 more hash calculations than the message needs alone
- any hash function can be used
  - eg. MD5, SHA-1, RIPEMD-160, Whirlpool

#### **HMAC** Overview



# **HMAC Security**

- proved security of HMAC relates to that of the underlying hash algorithm
- attacking HMAC requires either:
  - brute force attack on key used
  - birthday attack (but since keyed would need to observe a very large number of messages)
- choose hash function used based on speed verses security constraints

# CMAC

- previously saw the DAA (CBC-MAC)
- widely used in govt & industry
- but has message size limitation
- can overcome using 2 keys & padding
- thus forming the Cipher-based Message Authentication Code (CMAC)
- adopted by NIST SP800-38B

#### **CMAC** Overview





Figure 12.12 Cipher-Based Message Authentication Code (CMAC)

# Summary

- have considered:
  - some current hash algorithms
    - SHA-512
  - HMAC authentication using hash function
  - CMAC authentication using a block cipher